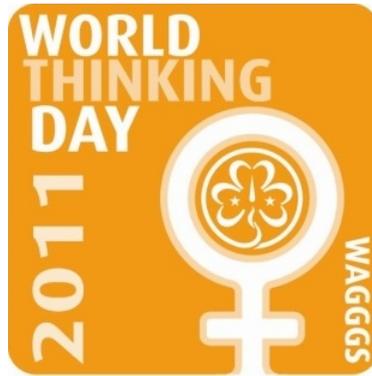


Troop 5384: Seventh Enrichment Meeting for 2010-2011

Working on WAGGGS World Thinking Day 2011 Patch



6:45pm – 7:00pm Pre-Meeting/Snack

International Women's Day is coming up on March 8th, and the theme this year is **equal access to education, training and science and technology: Pathway to decent work for women**. The girls will be provided with blank (no picture) postcards addressed to Barbara Mikulski and Benjamin Cardin reminding them about International Women's Day and asking them to work toward better STEM education for girls (I will use my return address). Our Daisies will create pictures about girls going to school and learning math and science.

7:00 – 7:15pm Daisy Circle and Troop Business

The things we have not yet prepared for our table at the World Thinking Day Fair are:

- A poster or other display about Zimbabwe for our table at the fair
- Craft or Food samples from Zimbabwe
- An activity for visitors to do that represents Zimbabwe.

Today we will try out an activity that we can have for people at our table, and begin to create a poster about Zimbabwe. After today, we will meet one more time before the World Thinking Day Fair and we will finish up making what we need then!

7:15 – 7:25pm Break/ Activity

Zimbabwe Tic-Tac-Toe: This is a game that we will have available for other Troops to play when they come to our table – all that is needed is the game sheet and six cards (three for each of two players/teams).

7:25pm – 7:55pm Main Activity

Poster about Zimbabwe: The center of our poster will be a map of Zimbabwe, and we will have arrows pointing to four big things in Zimbabwe: Victoria Falls, The Great Zimbabwe, a north-western site where prehistoric items have been found, and the headquarters of the Girl Guides Association of Zimbabwe!

1:55pm – 2:00pm Closing Activity

Friendship Squeeze

Troop 5384: Seventh Enrichment Meeting Make-up Activities (to be completed at home)

The purpose of the seventh enrichment meeting is to introduce the girls to communicating with governmental leaders and continue preparation for the World Thinking Day event.

Postcards to Senators: International Women’s Day is coming up on March 8th, and the theme this year is **equal access to education, training and science and technology: Pathway to decent work for women**. Using the information below, prepare blank postcards addressed to Barbara Mikulski and Benjamin Cardin reminding them about International Women’s Day and asking them to work toward better STEM education for girls. Have you Daisy draw pictures on the blank sides of the postcards illustrating girls going to school and/or learning math and science. Blank postcards are available from the Troop Leader. Return the decorated postcards to the Troop Leader and she will stamp and mail them.

Senator Barbara Mikulski
503 Hart Senate Office Building
Washington, D.C. 20510

Dear Senator Mikulski,

OR

Senator Benjamin Cardin
509 Hart Senate Office Building
Washington, DC 20510

Dear Senator Cardin,

March 8th is International Women’s Day, and this year the theme is “Equal access to education, training and science and technology: Pathway to decent work for women.” In honor of International Women’s day, I am writing to ask you to support national programs that encourage girls to take math and science courses. We need your help to become tomorrow’s leaders!

Sincerely,
GIRLS FIRST NAME
GSCNC Daisy Troop 5384
1111 Jackson Avenue
Takoma Park, MD 20912

Zimbabwe Tic-Tac-Toe: Using the attached game board and some playing cards, play a game or two of Zimbabwe tic-tac-toe with your Daisy. Note that the board might need to be enlarged if you have a regular sized deck of cards! Cards and playing boards will also be available from the Troop Leader.

Yimbabwe TIC TAC TOE

Rules and Play

This is a game for two players or teams. The object of the game is to make a line of 3 cards of the same rank.

Players take turns picking 3 cards of the same rank on the board. After the cards are placed, players take turns moving one of their cards along a line to an empty space. Jumping over a card is not allowed. If players can't move, the game is a tie.

Variations

- Use 3 cards of the same suit or color rather than the same rank.
- Allow jumping over 1 card if the landing spot is vacant.

